CHAOS - EMPEROR'S CHILDREN

SEEKERS

Deep Strike | Scouts 9"

	M	T	SV	W	LD	OC	RW
SEEKER	14"	4	7+	2	7+	1	5+
HEARTSEEKER	14"	4	7+	2	7+	1	5+

85–155 PTS

Base 60 x 35.5mm

1 KOMMANDO

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2 BEWEGUNG

Unholy Speed

You can re-roll Advance and Charge rolls made for this unit.

3 BESCHUSS

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4 ANGRIFF

Instrument of Chaos

Add 1 to Charge rolls made for the bearer's unit.

5 NAHKAMPF

Lashing tongues EXTRA ATTACKS LETHAL HITS

R	A	WS	S	AP	D
Melee	2	4+	4	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3	T4	T5–7	T8+

Slashing claws DEVASTATING WOUNDS

R	A	WS	S	AP	D
Melee	3	3+	4	-1	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3	T4	T5–7	T8+

◆ VERTEIDIGUNG

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∞ IMMER / EINMALIG

Daemonic Icon

Models in the bearer's unit have a Leadership characteristic of 6+.

GEGEN DIESE EINHEIT

Seeker

W4 · RW 7+ · 5++ · 2 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S8+	S5–7	S4	S3	S1–2

RETTUNGSWURF JE DS

DS 0	DS −1	DS −2	DS −3	DS −4
5++	5++	5++	5++	5++

REGELN & KEYWORDS KURZ

Deep Strike Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo…

Scouts 9" This ability always takes the form Scouts X".

DEVASTATING WOUNDS Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of…

EXTRA ATTACKS Each time a unit containing one or more models with an [EXTRA ATTACKS] weapon fights, those models will make attacks with those weapons in addition to any others.

LETHAL HITS Each time an attack made with a [LETHAL HITS] weapon results in a critical hit, you can choose for that attack to automatically wound the target.

AUFSTELLUNG

4-9x Seeker - Equipped with: Lashing tongues, Slashing claws
1x Heartseeker - Equipped with: Lashing tongues, Slashing claws

KEYWORDS Mounted, Chaos, Daemon, Slaanesh, Summoned, Seekers · **FRAKTION** Legions of Excess